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Recommended Citation

Josh Drudge (2011). The Impact of Video Games on the Education on Young Adults.
http://opus.ipfw.edu/stu_symp2011/9

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The Impact of Video Games on the Education on Young Adults

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In the recent years, video games have grown at an alarming pace, while claims that education scores have seemed to slump. While video games sales have been growing, they have been blamed for violent school shootings. Conversely, video games are given praise for their ability to prep a surgeon for a perfect surgery. Past glimpse in to education have netted varying results as well. Television was once said to rot your brain, while that generation brought us the internet, the moon, and big bird. This paper aims to see if there is a correlation between video games and college entrance exams as well as a U.S. Army aptitude test. The average young adult watches 6.5 hours of media a day, with close to 2 hours of it being a video game. Do video games 2 hours a day negatively affect a child's education? Could it help it?